

Not Observed    Observed Occasionally    Observed Consistently

**SOCIAL/EMOTIONAL DEVELOPMENT**

- Recognizes familiar people
- Imitates others (coughing, sneezing, animal sounds)
- Demonstrates distress when toy is taken away or play is stopped
- Raises arms to be picked up/held
- Shares affection (kisses, hugs)
- Exhibits autonomy by frequently saying "no"
- Has difficulty sharing
- Has temper tantrums
- Demonstrates preference for specific caregivers
- Plays next to other children
- Tries to comfort others
- Responds differently to familiar people vs. strangers
- Responds to own name

**CREATIVE EXPLORATION**

- Imitates adult actions (drinking from cup, talking on phone, etc.)
- Plays pretend (with hats, dishes, etc.)
- Moves to music
- Beginning to scribble
- Scribbles vigorously
- Tears paper

**Comments From Your Child's Caregiver:**

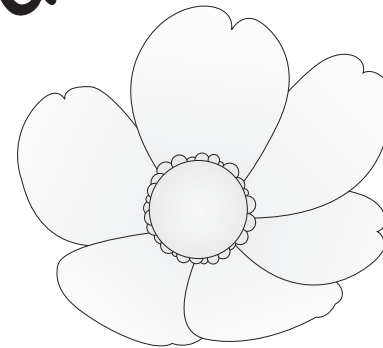
# Skills Checklist

Child's Name \_\_\_\_\_

Date \_\_\_\_\_ Child's Current Age \_\_\_\_\_

Completed by \_\_\_\_\_

ButterCups™



Dear Parent,

Your child is developing and maturing quickly! He or she is showing signs of growth everyday. Keep in mind that children gain new skills at their own pace and only when they are ready. Every child is unique!

Your child's caregiver has completed this checklist of developmental achievements in order to notify you about the skills observed throughout the day. This document does not take the place of a formal assessment or professional evaluation. It is not a test for developmental delays or learning disabilities. It is designed to be used with groups of children that vary in age from 9-24 months.

There is no need for alarm if your child is not able to do everything on this list. However, if you or your child's caregiver are concerned about how your child is developing, consult your child's pediatrician or another professional resource available in your area.

Sincerely,

Buttercups™ Design and Development Team  
FunShine Express, Inc.

### LANGUAGE/COMMUNICATION

	Skill Has Not Been Observed	Skill Is Observed Occasionally	Skill Is Observed Consistently
• Babbles as if speaking	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>
• Has an expressive vocabulary of (circle one):	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>
A few words		4-10 words	
11-20 words		20+ words	
• Says 2-word phrases	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>
• Says 3-4 word sentences	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>
• Points to and names objects when asked (in book or around room)	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>
• Refers to self by name	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>
• Understands familiar words	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>
• Waves "bye-bye"	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>
• Gestures/points to indicate wants	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>

Not Observed    Observed Occasionally    Observed Consistently

### PHYSICAL DEVELOPMENT

• Crawls, scoots, or moves well	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>
• Pulls self up to stand	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>
• Stands independently without support	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>
• Walks along furniture or with adult help	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>
• Walks independently	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>
• Takes steps backwards	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>
• Sits on and moves small riding toy	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>
• Runs with some control	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>
• Crawls up stairs	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>
• Walks up stairs with help	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>
• Walks up stairs independently	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>
• Rolls a ball	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>
• Tosses a ball	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>
• Turns pages of a hard-page book			
2-3 at a time	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>
1 at a time	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>
• Stacks blocks			
2 blocks tall	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>
3 or more blocks tall	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>
• Drinks from a cup with help	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>
• Drinks from a cup independently	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>
• Uses finger and thumb to grasp objects	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>
• Attempts to eat with spoon	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>
• Helps dress/undress	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>
• Washes/dries hands with help	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>

### COGNITIVE DEVELOPMENT

• Plays simple pretend games (peek-a-boo, pat-a-cake, etc.)	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>
• Initiates simple pretend games	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>
• Looks at books	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>
• Listens to a short story	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>
• Searches for toy hidden under blanket	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>
• Identifies body parts	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>
• Experiments with cause and effect (pushes buttons, bangs drums, drops items to hear sound or for response)	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>
• Pushes away from something he/she does not want	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>